



## UPGRADING EARLY CHILDHOOD EDUCATION AND CARE THROUGH THE DIGITAL UPSKILLING OF TEACHERS AND THE INTRODUCTION OF AN INCLUSIVE STEAM AND ROBOTICS PROGRAMME

### ABOUT THE PROJECT:

The project intends to strengthen the profiles of early education teachers, motivate and equip them with digital competences and pedagogical skills, and provide them with the necessary tools and resources to meet the challenges presented in education systems across Europe that have been accelerated by Covid-19.

Furthermore, the main goal is to advance the methods in pedagogies used in early childhood education, eliminate imbalances in digital education and teacher skills among member states.



### TARGET GROUPS:

- Early childhood education teachers
- Children aged 3-6 years old
- Parents/care-givers
- Stakeholders, training providers, authorities



[www.robosteambkids.eu](http://www.robosteambkids.eu)



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*A good teacher can inspire  
hope, ignite the imagination  
& instill a love of  
learning. - Brad Henry*



## Final Transnational Project Meeting

The roboSTEAMkids consortium organized the final transnational project meeting in Genoa, Italy, on the 3rd of October 2024.

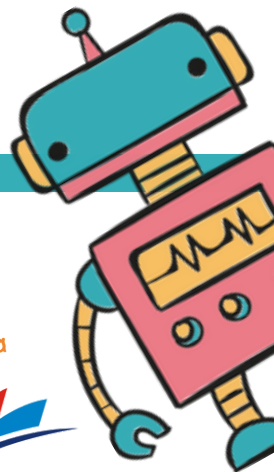
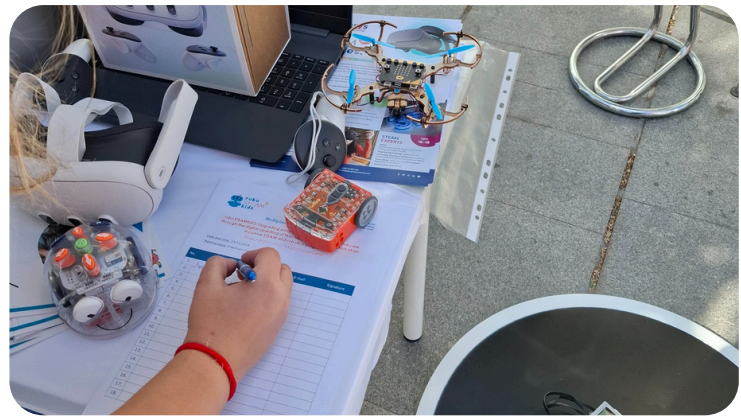
During the meeting, all the pending tasks were discussed and all the project results were finalised. Multiplier Events were discussed and planned between the consortium and a focus on the exploitation of the project was highlighted.



### Multiplier Events

In total, 6 Multiplier Events organised in October 2024 in 6 European Countries (Poland, Cyprus, Greece, Italy, Romania and Croatia).

More than 100 participants attended all the events and all the project results, tools, materials were presented.



### CONSORTIUM:



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